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(54) **WIRELESS COMMUNICATION
 MANAGEMENT FOR VIRTUAL REALITY
 DEVICES**

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CPC **G06F 3/011** (2013.01); **G02B 27/017**
 (2013.01); **G06F 3/012** (2013.01); **G06T**
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(58) **Field of Classification Search**

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 See application file for complete search history.

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(57) **ABSTRACT**

Wireless communication management methods and apparatuses for use with a virtual reality system are disclosed. A virtual reality subsystem, access point, and virtual reality devices are configured to interact with the access point to ensure that appropriate bandwidth is allocated and latency times are guaranteed between the virtual reality devices and a virtual reality application running on a host computer. The access point is configured with a virtual reality traffic handler to receive policies from the virtual reality subsystem, to ensure sufficient bandwidth and latency.

25 Claims, 6 Drawing Sheets

